

Julianne McCartney

Producer, Owner / jmccartney3d.com

👤 Profile

Experienced in the 3D design industry for over a decade, I excel in creating user-friendly 3D design tools and delivering stunning renders. My expertise ranges from solo work on small prototypes to collaborating in large teams on extensive projects. With a Bachelor of Science in Digital Media and Art, I have honed my skills in 3D visualization, rendering, and lighting. Throughout my career, I have contributed to well-known organizations and have owned and produced content for jmccartney3d.com. I am adept at using a variety of software including Three.js, Photoshop, and Maya. My passion for exploring every angle ensures the delivery of top-notch solutions, and I thrive on receiving positive feedback from users.

📁 Employment History

Senior Animator at Avenue Live Productions, Fort Washington

June 2019 — Present

- Analyzed storyboards and provided feedback to ensure animations met creative goals
- Developed 3D characters and assets using software such as Maya, 3Ds Max, Blender, and AutoCAD
- Managed multiple projects simultaneously, meeting tight deadlines and milestones
- Work closely with Scientific Affairs to ensure correctness of science involved in creating Specialized medical animation
- Enable use of AI within a 3D pipeline to ensure quick completion of projects

3D Generalist at Creative Circle

July 2014 — Present

At Creative Circle, I have been responsible for creating 3D content and coordinating teams to successfully complete projects. My role involves utilizing my expertise in 3D modeling, animation, texturing, and rendering to deliver high-quality work.

Freelance at All Things Media LLC

March 2013 — Present

During my time as a Freelancer at All Things Media LLC, I was involved in creating 3D environments and custom animations for interactive media. My responsibilities included modeling, lighting, texturing, animating, and compositing.

3D Generalist at Dreamline LLC

January 2014 — July 2014

I contributed as a 3D Generalist at Dreamline LLC, where I worked on various 3D projects and collaborated with teams to achieve project goals and deliver exceptional results.

Details

julianne.mccartney@gmail.com

Links

jmccartney3d.com

Skills

Problem Solving

Time Management

Ability to Work in a Team

Customer Service

Teamwork

Adaptability

Leadership

Communication

3D modeling

Rendering

Animation

Texturing

Collaboration

Hobbies

Kickboxing, Gardening,
Painting

3D Development & Animation at All Things Media, LLC

January 2009 — February 2013

As part of the team at All Things Media, LLC, I played a key role in creating 3D environments and custom animations for interactive media. My tasks included modeling, lighting, texturing, animating, and compositing.

3D Character Animator at Lockheed Martin

June 2008 — January 2009

During my tenure at Lockheed Martin, I gained valuable experience in 3D character animation and contributed to the production process.

3D Generalist at D4 Creative Group

February 2008 — March 2008

At D4 Creative Group, I performed 3D generalist duties including character animation, modeling, and scene setup. Additionally, I worked in Photoshop and After Effects editing elements for commercials.

Flash Animator at NFL Films

December 2007 — December 2007

During my time at NFL Films, I was contracted to complete animation for website design, contributing to the visual storytelling of the brand.

3D generalist at Golden Era Productions

January 2007 — December 2007

At Golden Era Productions, I performed 3D generalist duties, including modeling, texturing, lighting, animating, and render setup.

Producer, Owner / jmccartney3d.com at 3d Artist Freelancer

August 2014 — Present

As a Producer and Owner at jmccartney3d.com, I have been creating 3D content for commercials, short films, educational material, and entertainment for well-known organizations such as Autodesk, Break.com, Discovery Channel, Stanford University, The United Nations, and others. My work involves the entire 3D content creation process, from conceptualization to final delivery.

Education

Certificate in Advanced Character Studies

January 2012 — December 2014

Bachelors

January 2004 — December 2007